

WASP ASSAULT WALKER [LEGENDS]

M10"

T7

SV3+

W6

LD6+

OC2

RW4+

95 PTS

Base —



Battle Focus

1KOMMANDO

2BEWEGUNG

Cloudbreakers
Each time this model Advances, do not make an Advance roll for it. Instead, until the end of the phase, add 6" to the Move characteristic of this model.

3BESCHUSS

Bright Lance

R	A	BS	S	AP	D
36"	1	3+	12	-3	D6+2

VERWUNDET

2+T1-6

3+T7-11

4+T12

5+T13-23

6+T24+

Scatter Laser

R	A	BS	S	AP	D
36"	6	3+	5	0	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Shuriken Cannon

SUSTAINED HITS 1

R	A	BS	S	AP	D
24"	3	3+	6	-1	2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

4ANGRIFF

5NAHKAMPF

Wasp feet

R	A	WS	S	AP	D
Melee	3	3+	5	0	1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT
W7 · RW 3+ · 4++ · 6 LP je Modell
WIRD VERWUNDET MIT

2+ S14+	3+ S8-13	4+ S7	5+ S4-6	6+ S1-3
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RETTUNGSWURF JE DS

DS 0 3+	DS -1 4+	DS -2 4++	DS -3 4++	DS -4 4++
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REGELN & KEYWORDS KURZ
Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...
[BLAST] Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...
[SUSTAINED HITS] This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG
1x Wasp Assault Walker [Legends]
Ausrüstung: Bright Lance, Scatter Laser, Shuriken Cannon, Starcannon, ► Aeldari missile launcher - starshot, ► Aeldari missile launcher - sunburst, Wasp feet

KEYWORDS Vehicle, Fly, Walker, Wasp Assault Walker, Aeldari · FRAKTION Asuryani